DynEd















English Language Learning





A Listening-Based

Interactive Multimedia

Course in Spoken English

Ages 4-10



AWARD WINNER!

A friendly, effective English Language Course for pre-readers and early readers. Designed by early-learning experts, *Let's Go* is a student-centered course ideal for classroom and home use. *Let's Go* gives young learners an excellent foundation in English. Sam and Ginger—two playful cats—teach phonics, vocabulary and grammar through songs, games, conversations, and a wide variety of engaging exercises.

Let's Go is based on the world's most successful English language textbook series for children published by Oxford University Press.

No keyboard required! All control is through the use of a mouse. Clear, easy-to-understand graphics and audio translation support in Spanish, Japanese, French, Portuguese, Thai, Mandarin or Korean make *Let's Go* fun and simple to use.



Let's Go is a six-level course. The following levels are available:		
greetings	classroom commands	things to eat and drink
introductions	classroom objects	weather, colors, numbers
family members	toys and animals	letter names and sounds
occupations	asking questions	telling time
household objects	wants and likes	daily activities
parts of the body	possession	phonics and word families
clothing	talking about the past	personal objects
transportation	days of the week	daily routines
community	location and direction	phonics and word families
age and school	talking about the future	sports and hobbies
occupations	months and dates	responsibilities
health and illness	comparison (-er)	phonics and word families
jobs and family	future plans and needs	seasons
physical description	comparison (-er, -est)	outdoor activities
offers and invitations	quantities	phonics and word families
past experience	cause and result	shopping
future plans	advice and opinions	countries and cities
hypothetical situations	feelings and the senses	phonics and word families

Each Let's Go Level Includes:

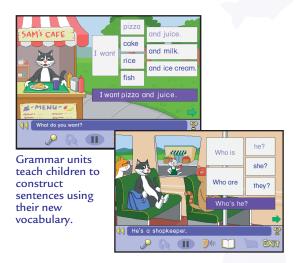
- Phonics, Vocabulary, and Grammar Activities
- Songs and Music by Carolyn Graham
- Educational Games
- Instant Voice Record and Playback
- Each Level has 8 Units, Containing 10 Lesson
 Types, for a Total of 240 Separate Lessons
- Each Level has 2 Mastery Tests

"Let's Go builds and reinforces every Language Arts skill I cover in the classroom—vocabulary, sentence structure, grammar, reading and listening. Most important, Let's Go builds confidence and self-esteem."

Marilyn MacKinnon, Teacher Cabello Elementary School



Carolyn Graham songs introduce children to the lessons in a fun and engaging way.





Children have fun learning phonics.

Songs, graphics, word puzzles, literate cats...Learning English can be lively, playful and loads of fun!

Let's Go builds a strong foundation in both spoken and written English for pre-readers, early readers, and English Language learners. Let's Go integrates reading, listening and speaking skills by balancing alphabet and phonics work with word-recognition and sentence-making activities. Children learn to sound out words and figure out meaning from grammar and context.

Children follow Sam and Ginger, their feline guides, on a word-discovering journey around the house, the classroom, the school yard and the neighborhood. Sam and Ginger's animated world is ripe with words. Words name things, pose questions and reveal answers. Children learn new words like *yo-yo* and *chopsticks* while investigating games, food, the weather, animals, etc. As they tour the town on the school bus, they build sentences. "He's Mr. Reed. He's a shopkeeper." Along the way, they sing songs, learn phonics with rhyming sounds, and play lots of word games. It all adds up to an active, fun and effective way to learn the sounds and structures of English!

This course uses a proven approach that gives children a head start in English language development.



Conversations reinforce the vocabulary and grammar of each unit.



Let's Go Works!

Proven effective in schools around the world.

Highly interactive lessons automatically individualize content and activities.

Easy to use interface lets children navigate through lessons, songs and games with a click of a mouse.



Placement Tests

Computer-adaptive Placement Tests help instructors evaluate students' English language skills so they may be placed appropriately within the Let's Go course.

Mastery Tests

Mastery Tests are available for each level of Let's Go with 2 tests per level—a total of 12 tests for the course. Test questions are randomized to ensure variation from one testing session to another.

Records Manager System

DynEd's Records Manager System tabulates and stores the study records of up to 1000 students per class and an unlimited number of classes. This password-protected system shows total study time and study sessions per student, scores and percentage complete for each lesson. Teachers can also create a customized lesson for students by locking and unlocking lessons as appropriate. Reports show student progress and Mastery Test scores.

Networking

Let's Go is networkable! Ask for a Network Resource Kit, which will enable you to test DynEd Products on your network.

Manuals Included with Let's Go

A Study Guide, User's Guide and Teachers Guide show educators how to effectively use and maximize this powerful course.

Visit DynEd's Web site at http://www.dyned.com for detailed scope and sequence information and the latest support languages for Let's Go. DynEd offers a variety of pricing options! Ask your DynEd representative to explain some of the ways we can help make your purchase more affordable.





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Minimum System Requirements

Windows®

Windows[®], 98, 2000, Me,NT: Pentium[®] 200 Mhz with 64 MB of RAM Windows XP Pentium 300 Mhz with 128 MB of RAM 4X CD-ROM Speakers or headphones Thousands of colors

Macintosh®

Mac OS 8.6 or later: 200 Mhz Power PC with 64 MB of RAM Mac OS X 10.1.5: 300 Mhz with 128 MB of RAM Built-in sound and microphone 4X CD-ROM Speakers or headphones Thousands of colors

ontact Information for DynEd International, Inc.

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